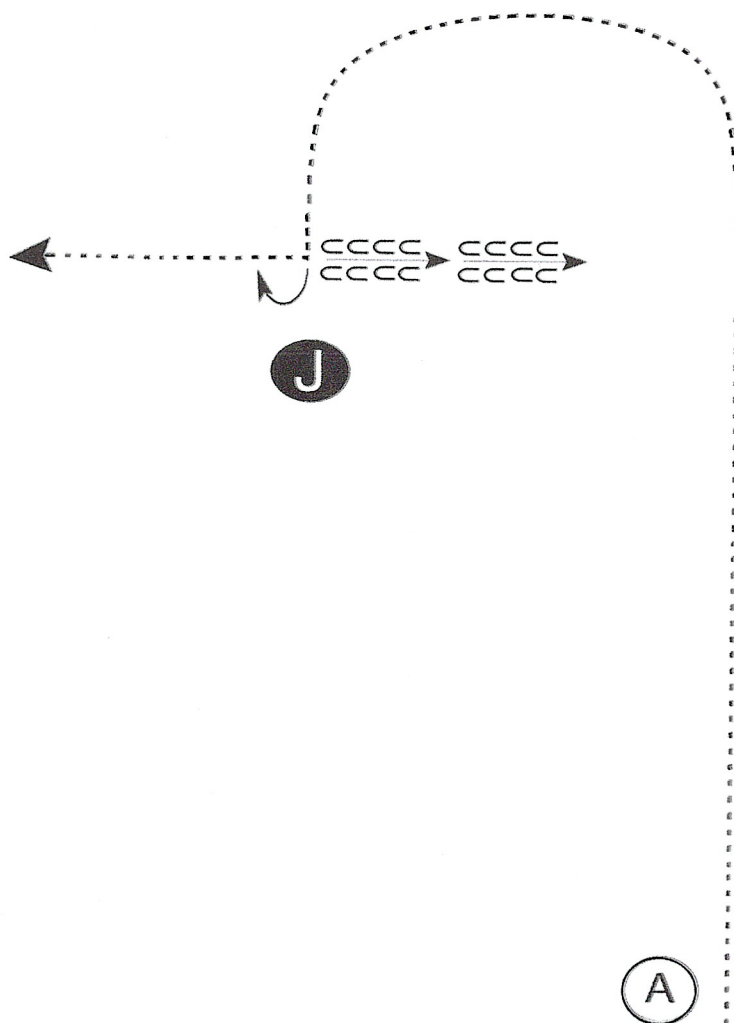


All Color Classic

Showmanship - walk only - classes 93, 94



1. Walk to Judge
2. Stop, perform 90 pivot
3. Set up
4. Inspection
5. Back
6. Walk out

Walk	-----
Trot	-----
Back	←
Marker	Ⓐ
Judge	ⓐ

Pattern Classes Score Sheet

For more information on
how classes are judged
visit horseiq.com

Show: All Color Classic walk only

Date: _____

Class (check one):

- ☒ Showmanship
☐ Horsemanship
☐ Equitation

Division (check one):

- ☐ Novice Youth ☐ Youth 13< ☐ Amateur 19< ☐ Walk/Trot 5-10 ☐ Solid Paint-Bred
☐ Novice Amateur ☐ Youth 18< ☐ Master 45> ☐ Walk/Trot 11-18
☐ Walk/Trot Amateur

SCORES: -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

F&E: 0-2 Average, 3 Average, 4 Very Good, 5 Excellent

Description		w St 90 Set Ins Bk W										F&E	Penalty Total	Score	Comments
Draw	Exhib. #	Maneuver	1	2	3	4	5	6	7	8	9	10			
		PENALTY													
		SCORE													

		PENALTY													
		SCORE													

		PENALTY													
		SCORE													

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		PENALTY													
		SCORE													

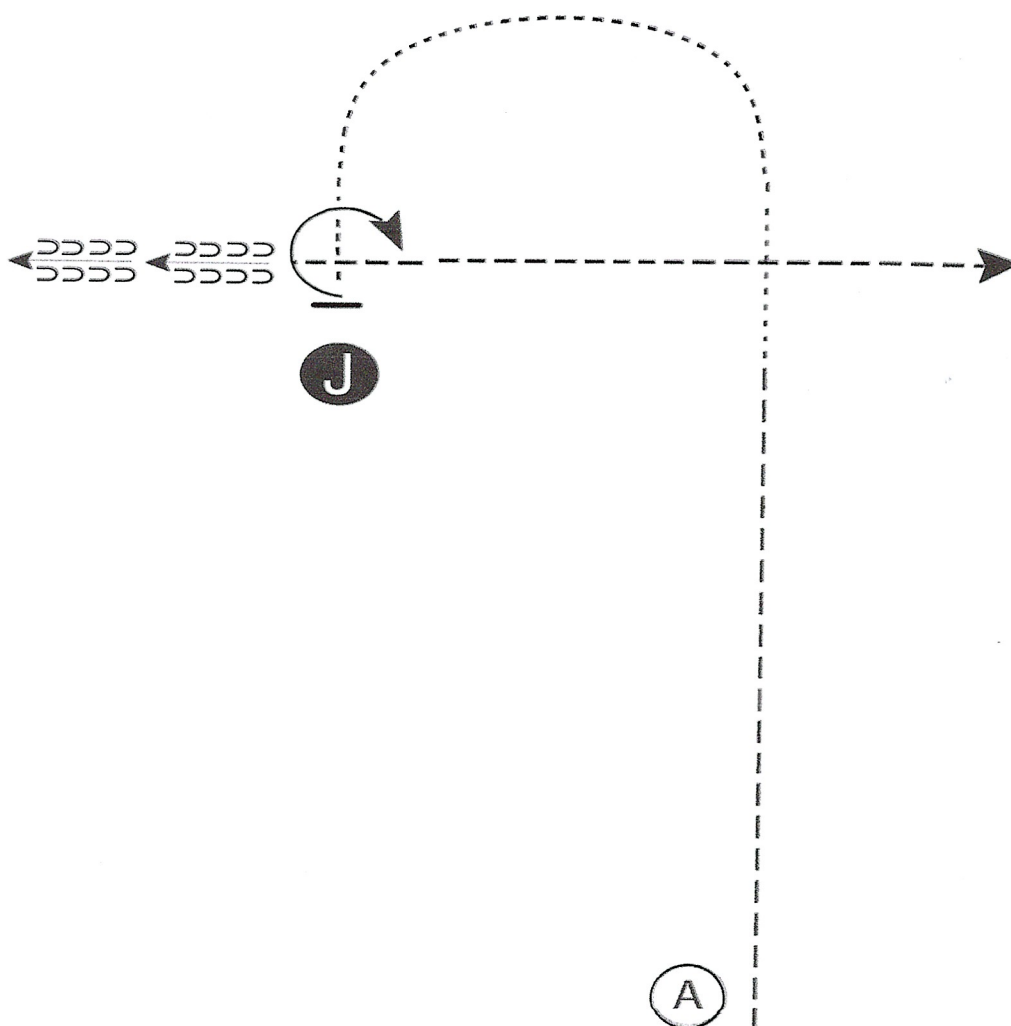
		PENALTY													
		SCORE													

Judge's Name (Printed) _____

Judge's Signature _____

All Color Classic

Showmanship - all classes excluding 93, 94



1. Trot
2. Walk half circle to Judge, Stop
3. Perform 270 pivot
4. Set up
5. Inspection
6. Back
7. Trot out

Walk -----
Trot - - - - -
Back ← C C C C C
Marker (A)
Judge (J)

Pattern Classes Score Sheet

For more information on
how classes are judged
visit horseiq.com

Show:

All Color Classic All other patterns

Date:

Class (check one):

- ☒ Showmanship
☐ Horsemanship
☐ Equitation

Division (check one):

☐ Novice Youth

☐ Novice Amateur

☐ Youth 13<

☐ Youth 18<

☐ Amateur 19<

☐ Master 45>

☐ Walk/Trot 5-10

☐ Walk/Trot 11-18

☐ Walk/Trot Amateur

☐ Solid Paint-Bred

SCORES: -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

F&E: 0-2 Average, 3 Average, 4 Very Good, 5 Excellent

Description			T	W	270	Set	Ins	Bk	T								
Draw	Exhib. #	Maneuver	1	2	3	4	5	6	7	8	9	10	F&E	Penalty Total	Score	Comments	
		PENALTY															
		SCORE															

		PENALTY															
		SCORE															

		PENALTY															
		SCORE															

		PENALTY															
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		PENALTY															
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		SCORE															

		PENALTY															
		SCORE															

		PENALTY															
		SCORE															

		PENALTY															
		SCORE															

Judge's Name (Printed)

Judge's Signature

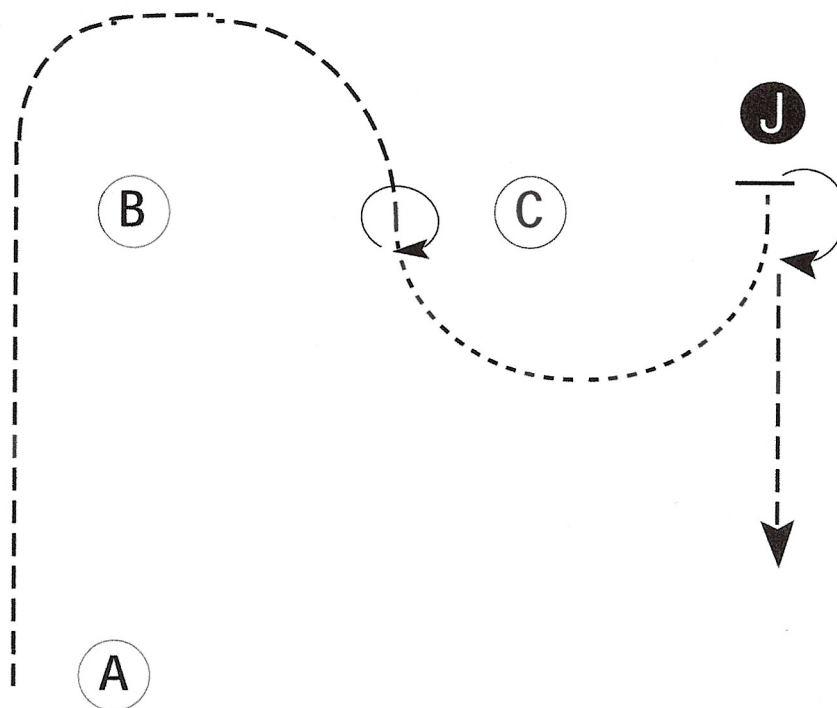
All Color Classic

English Showmanship (All Eng Showmanship)

Show Date: 05-29-31-2026

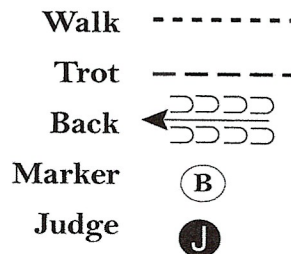
www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

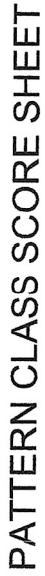
1. Trot from A around B and to C.
2. Stop and perform a 360 degree turn.
3. Walk to the Judge. Stop and set up for inspection.
4. When dismissed perform a 180 degree turn and trot straight away from the Judge.



Pattern Provided by:

Judges

[S/2-35]



Showmanship

Show:

Horsemanship

Date:

Class:

HSP Pattern #SMS/Level II-35

Judge:

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

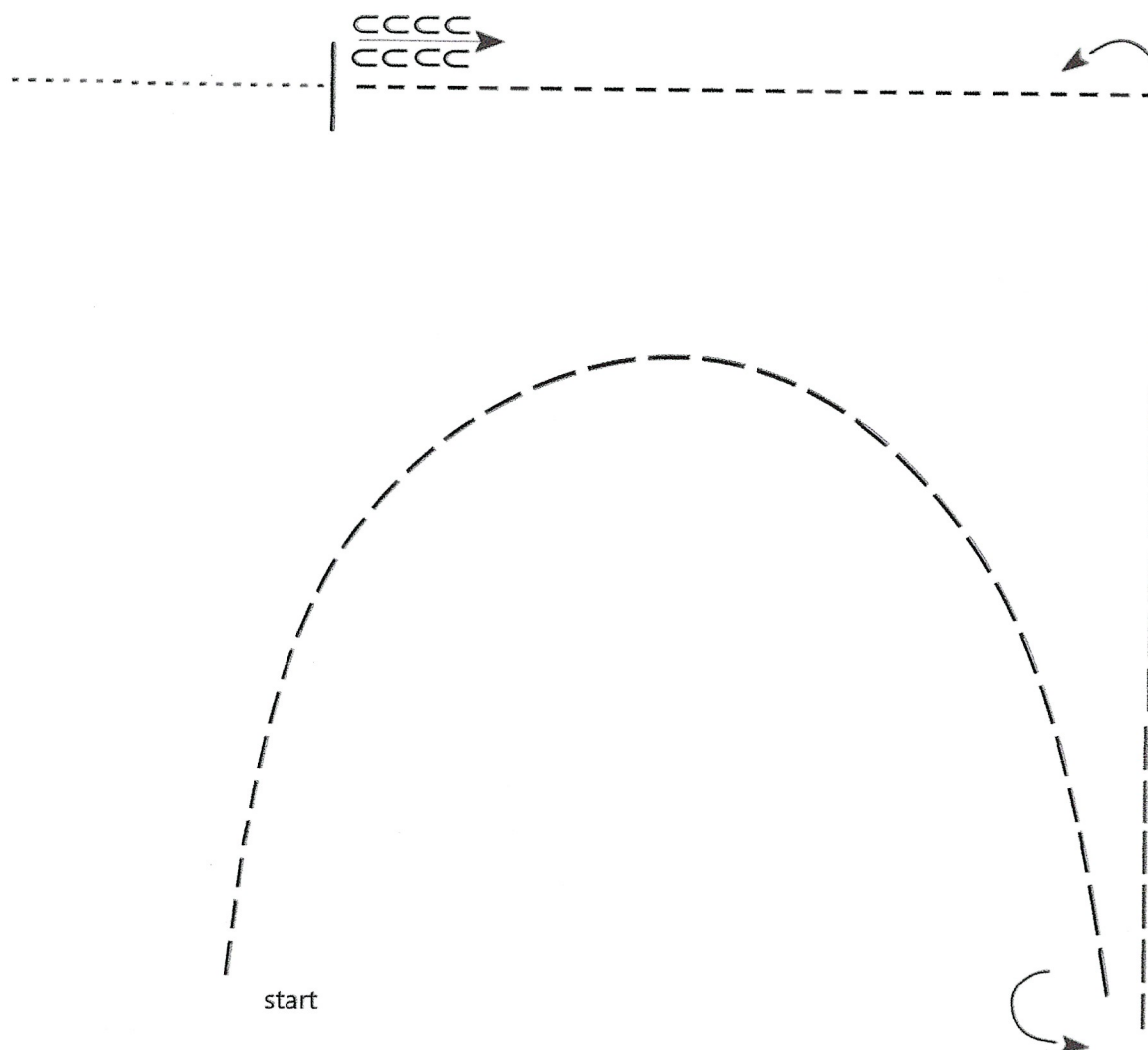
PENALTIES: 3, 5, 10

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature:

All Color Classic

Equitation - walk/trot - classes 356 - 370



1. Left diagonal
2. Stop
3. 180 pivot left on forehand
4. Right diagonal
5. Stop, 90 pivot left on haunch
6. Sitting trot
7. Stop & back
8. Walk out

Walk	-----
Sitting Trot	- - - - -
Trot	— — — — —
Canter	—————
Lead Change	
Back	

Pattern Classes Score Sheet

For more information on
how classes are judged
visit horseiq.com

Show: All Color Classic Walk Trot

Date: _____

Class (check one):

- ☐ Showmanship
☐ Horsemanship
☒ Equitation

Division (check one):

- ☐ Novice Youth
☐ Novice Amateur

- ☐ Youth 13<
☐ Youth 18<

- ☐ Amateur 19<
☐ Master 45>

- ☐ Walk/Trot 5-10
☐ Walk/Trot 11-18
☐ Walk/Trot Amateur

- ☐ Solid Paint-Bred

SCORES: -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

F&E: 0-2 Average, 3 Average, 4 Very Good, 5 Excellent

Description			LD ST 180 L FH RD 90 L ST ST BL W													Comments
Draw	Exhib. #	Maneuver	1	2	3	4	5	6	7	8	9	10	F&E	Penalty Total	Score	
		PENALTY														
		SCORE														

		PENALTY														
		SCORE														

		PENALTY														
		SCORE														

		PENALTY														
		SCORE														

		PENALTY														
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		PENALTY														
		SCORE														

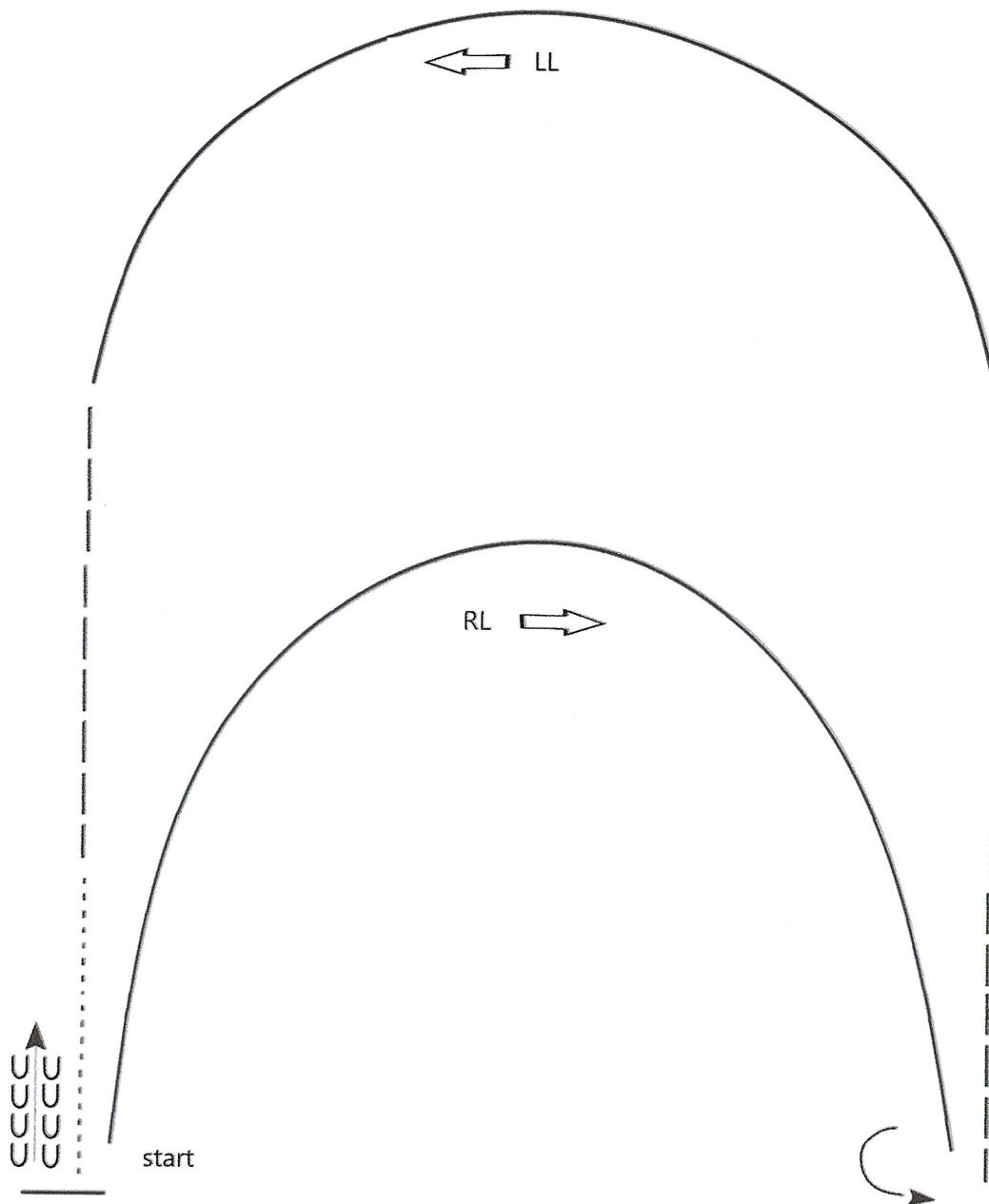
		PENALTY														
		SCORE														

Judge's Name (Printed) _____

Judge's Signature _____

All Color Classic

Equitation - classes 345 - 355



1. Right lead
2. Stop, 180 pivot left on forehand
3. Right diagonal
4. Left lead
5. Left diagonal
6. Walk
7. Stop & back

Walk	-----
Sitting Trot	- - - - -
Trot	— — — — —
Canter	—————
Lead Change	
Back	

Pattern Classes Score Sheet

For more information on
how classes are judged
visit horseiq.com

Show: All Color Classic walk trot canter Date: _____

Class (check one):

- ☐ Showmanship
☐ Horsemanship
☒ Equitation

Division (check one):

- ☐ Novice Youth
☐ Novice Amateur

- ☐ Youth 13<
☐ Youth 18<

- ☐ Amateur 19<
☐ Master 45>

- ☐ Walk/Trot 5-10
☐ Walk/Trot 11-18
☐ Walk/Trot Amateur

- ☐ Solid Paint-Bred

SCORES: -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

F&E: 0-2 Average, 3 Average, 4 Very Good, 5 Excellent

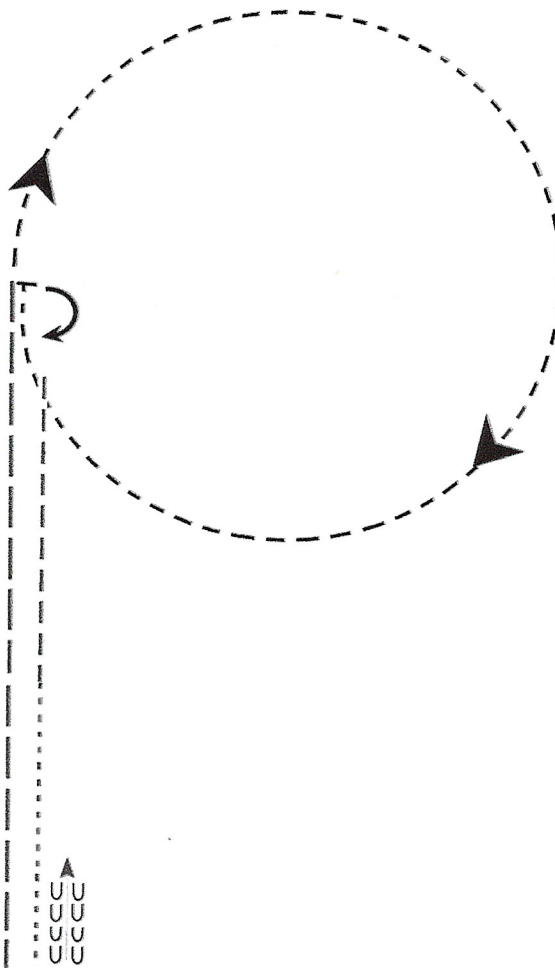
Description		RL	St LFH	RD	LL	LD	W	St BK									
Draw	Exhib. #	Maneuver	1	2	3	4	5	6	7	8	9	10	F&E	Penalty Total	Score	Comments	
		PENALTY															
		SCORE															
		PENALTY															
		SCORE															
		PENALTY															
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		SCORE															
		PENALTY															
		SCORE															

Judge's Name (Printed) _____

Judge's Signature _____

All Color Classic

Horsemanship - walk/trot - classes 229 - 244



1. Extended trot
2. Jog circle to right
3. Close circle, stop
4. Perform 180 degree turn right
5. Jog
6. Walk
7. Stop & back

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	

Pattern Classes Score Sheet

For more information on
how classes are judged
visit horseiq.com

Show: All Color Classic W/T Date: _____

Class (check one):

- ☐ Showmanship
☒ Horsemanship
☐ Equitation

Division (check one):

- ☐ Novice Youth ☐ Youth 13< ☐ Amateur 19< ☐ Walk/Trot 5-10 ☐ Solid Paint-Bred
☐ Novice Amateur ☐ Youth 18< ☐ Master 45> ☐ Walk/Trot 11-18
☐ Walk/Trot Amateur

SCORES: -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

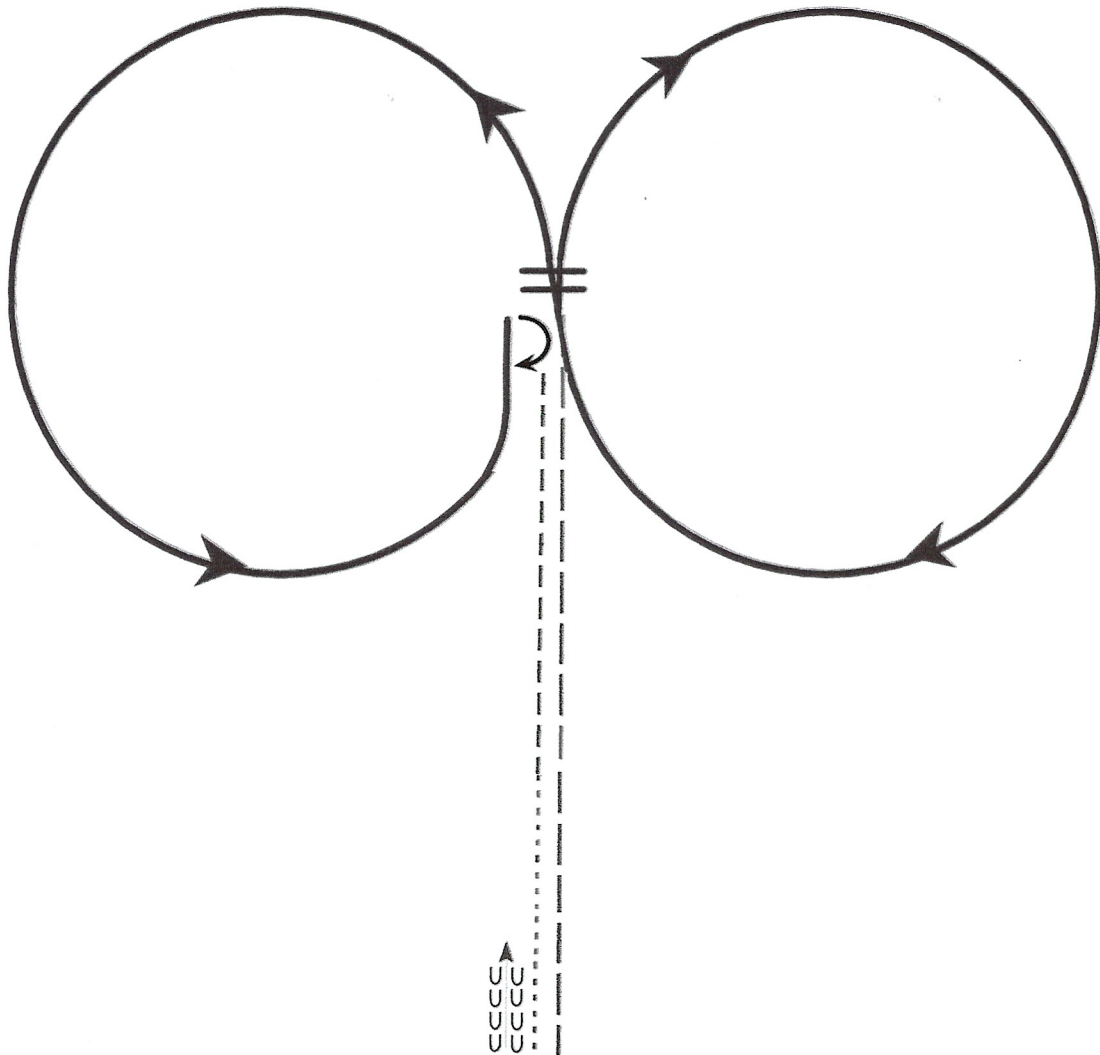
F&E: 0-2 Average, 3 Average, 4 Very Good, 5 Excellent

Description			EXT	Jag (R)	ST	180 R	Jag	W	St Bk										
Draw	Exhib. #	Maneuver	1	2	3	4	5	6	7	8	9	10	F&E	Penalty Total	Score	Comments			
		PENALTY																	
		SCORE																	
		PENALTY																	
		SCORE																	
		PENALTY																	
		SCORE																	
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		SCORE																	
		PENALTY																	
		SCORE																	

Judge's Name (Printed) _____ Judge's Signature _____

All Color Classic

Horsemanship - classes 218 - 228



1. Extended trot
2. Right lead circle
3. Simple or flying lead change
4. Left lead circle
5. Stop
6. Perform 180 degree turn right
7. Jog
8. Walk
9. Stop & back

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

Pattern Classes Score Sheet

For more information on
how classes are judged
visit horseiq.com

Show:

All Color Classic

Date:

Class (check one):

- ☐ Showmanship
☒ Horsemanship
☐ Equitation

Division (check one):

- ☐ Novice Youth
☐ Novice Amateur

☐ Youth 13<

☐ Youth 18<

☐ Amateur 19<

☐ Master 45>

☐ Walk/Trot 5-10

☐ Walk/Trot 11-18

☐ Walk/Trot Amateur

☐ Solid Paint-Bred

SCORES: -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

F&E: 0-2 Average, 3 Average, 4 Very Good, 5 Excellent

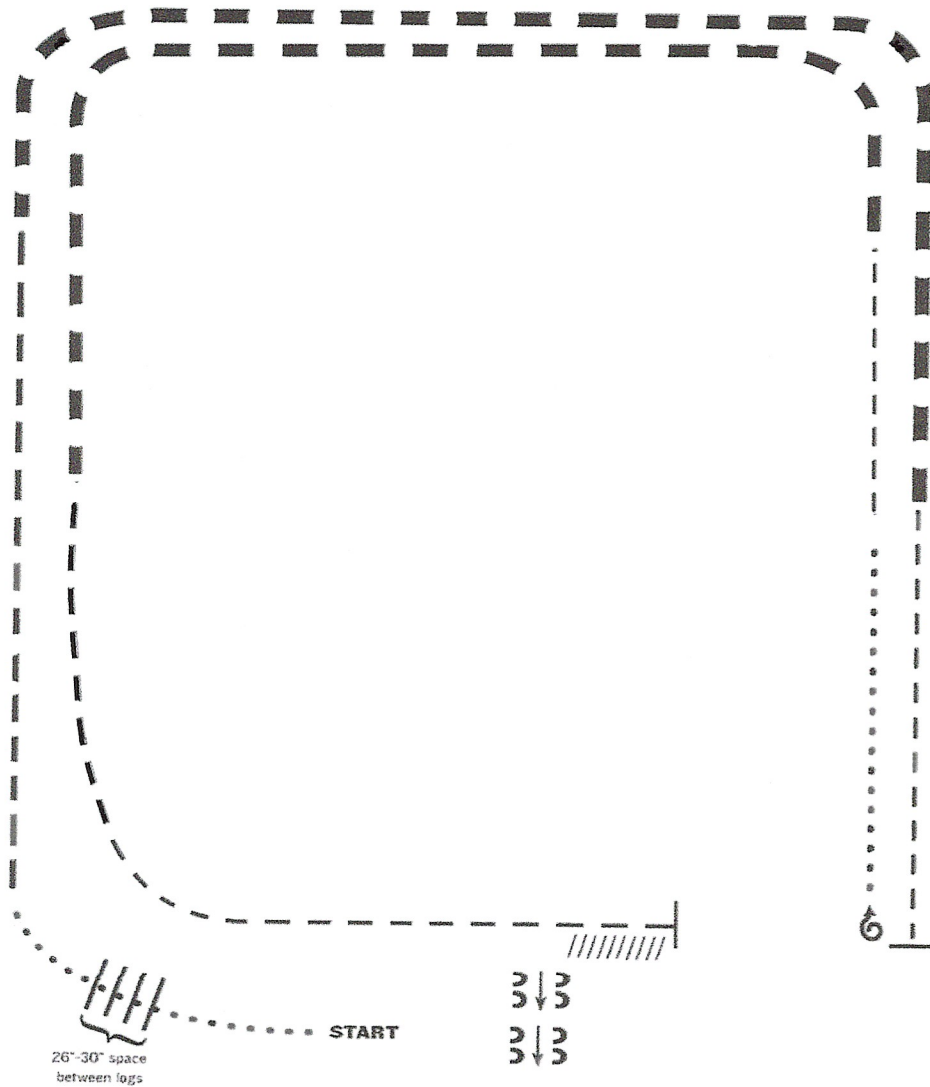
Description			Ex T	RL	Chg	LL	St	180 R	Jog	W	St BK					
Draw	Exhib. #	Maneuver	1	2	3	4	5	6	7	8	9	10	F&E	Penalty Total	Score	Comments
		PENALTY														
		SCORE														
		PENALTY														
		SCORE														
		PENALTY														
		SCORE														
		PENALTY														
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		PENALTY														
		SCORE														
		PENALTY														
		SCORE														
		PENALTY														
		SCORE														

Judge's Name (Printed)

Judge's Signature

All Color Classic

Ranch Riding - walk/trot - classes 166 - 180



1. Walk
2. Walk over logs
3. Trot
4. Extended trot
5. Trot
6. Stop, 1 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Trot
11. Stop and back
12. Side pass right

Ranch Riding Score Sheet

Show: All Color Classic
 Date: _____
 Class: W/T

Scoring: 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments

1 Point Penalty:

- Too slow/per gait
- Over bridled (per maneuver)
- Out of frame (per maneuver)
- Break of gait at walk or trot for 2 strides or less
- Split leg at lope
- Wrong lead or out of lead for 2 strides or less

3 Point Penalty:

- Break of gait at walk or trot for more than 2 strides
- Break gait at lope
- Wrong lead or out of lead for more than 2 strides
- Draped reins (per maneuver)
- Wrong lead or out of lead or cross cantering more than 2 strides when changing leads
- Trotting more than 3 strides when making simple change
- Trotting more than 3 strides in lope departure or exiting a rollback into lope from stop or walk
- Severe disturbance of any obstacle

5 Point Penalty:

- Blatant disobedience for each refusal
- Use of either hand to instill fear /praise

Off-Pattern - Cannot place above others who completed pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Repeated blatant disobedience
- Use of 2 hands per maneuver or more than 1 finger between split reins or fingers between romal reins

Zero Score:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

No specific penalties will be incurred for nicks/hits on logs but a deduction may be made in the maneuver score.
 No specific penalties will be incurred for over/under pins but a deduction may be made in the maneuver score

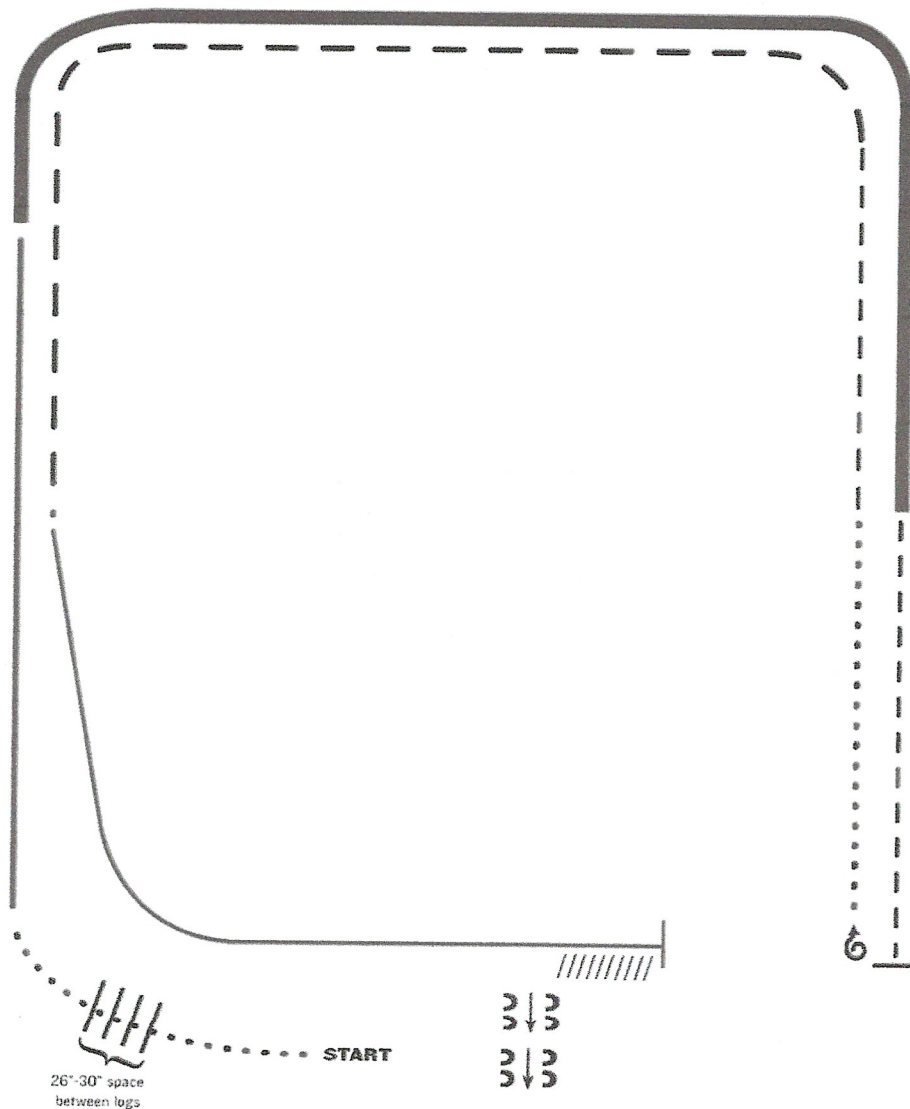
Entry #	Maneuver Description	W	logs	T	Ex T	T	St 1 1/2 R	N	T	St 1 1/2 R	SP R			Total Score
	Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	
1	Penalty													
	Maneuver Score													
	Totals													
2	Penalty													
	Maneuver Score													
	Totals													
3	Penalty													
	Maneuver Score													
	Totals													
4	Penalty													
	Maneuver Score													
	Totals													
5	Penalty													
	Maneuver Score													
	Totals													
6	Penalty													
	Maneuver Score													
	Totals													
7	Penalty													
	Maneuver Score													
	Totals													
8	Penalty													
	Maneuver Score													
	Totals													
9	Penalty													
	Maneuver Score													
	Totals													
10	Penalty													
	Maneuver Score													
	Totals													

Print Judge's Name: _____

Judge's Signature: _____

All Color Classic

Ranch Riding - classes 148 - 165



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Stop, 1 1/2 turns right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and Back
12. Side pass right

Ranch Riding Score Sheet

Show: All Color Classic
 Date: _____
 Class: W/T/L

Scoring: 0-100 with 70 denoting the average. Maneuvers are scored +1 1/2 to -1 1/2 in 1/2 point increments

1 Point Penalty:

- Too slow/per gait
- Over bridled (per maneuver)
- Out of frame (per maneuver)
- Break of gait at walk or trot for 2 strides or less
- Split log at lope
- Wrong lead or out of lead for 2 strides or less

3 Point Penalty:

- Break of gait at walk or trot for more than 2 strides
- Break gait at lope
- Wrong lead or out of lead for more than 2 strides
- Draped reins (per maneuver)
- Wrong lead or out of lead or cross cantering more than 2 strides when changing leads
- Trotting more than 3 strides when making simple change
- Trotting more than 3 strides in lope departure or exiting a rollback into lope from stop or walk
- Severe disturbance of any obstacle

5 Point Penalty:

- Blatant disobedience for each refusal
- Use of either hand to instill fear /praise

Off-Pattern - Cannot place above others who completed pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Repeated blatant disobedience
- Use of 2 hands per maneuver or more than 1 finger between split reins or fingers between romal reins

Zero Score:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

No specific penalties will be incurred for nicks/hits on logs but a deduction may be made in the maneuver score.
 No specific penalties will be incurred for over/under pins but a deduction may be made in the maneuver score

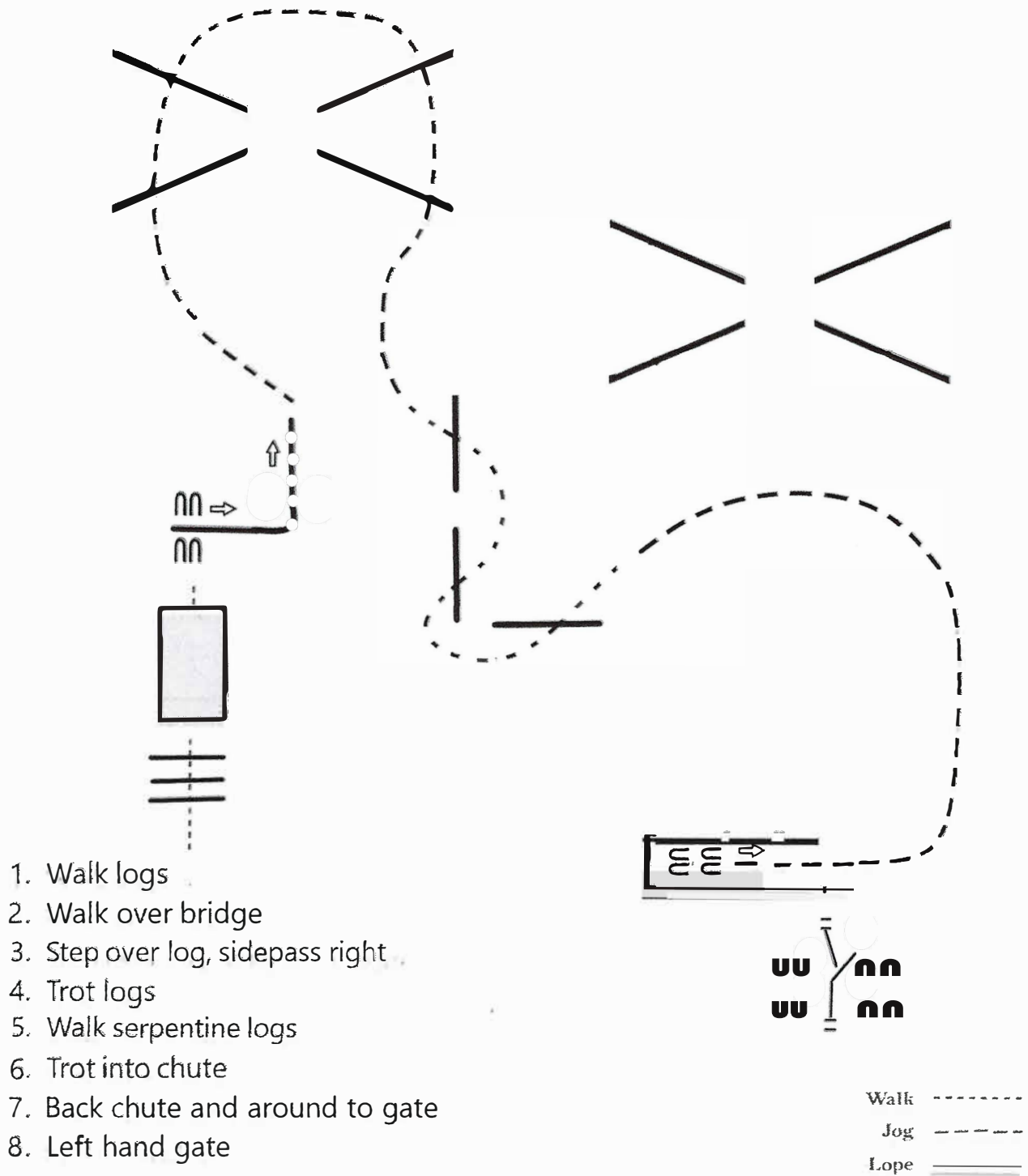
Entry #	Maneuver Description	W	logs	RL	Ex L	T	St 1/2 R	W	T	Ex T	LL	St Rk	SP R	Total Score
1	Penalty													
	Maneuver Score													
	Totals													
2	Penalty													
	Maneuver Score													
	Totals													
3	Penalty													
	Maneuver Score													
	Totals													
4	Penalty													
	Maneuver Score													
	Totals													
5	Penalty													
	Maneuver Score													
	Totals													
6	Penalty													
	Maneuver Score													
	Totals													
7	Penalty													
	Maneuver Score													
	Totals													
8	Penalty													
	Maneuver Score													
	Totals													
9	Penalty													
	Maneuver Score													
	Totals													
10	Penalty													
	Maneuver Score													
	Totals													

Print Judge's Name: _____

Judge's Signature: _____

All Color Classic

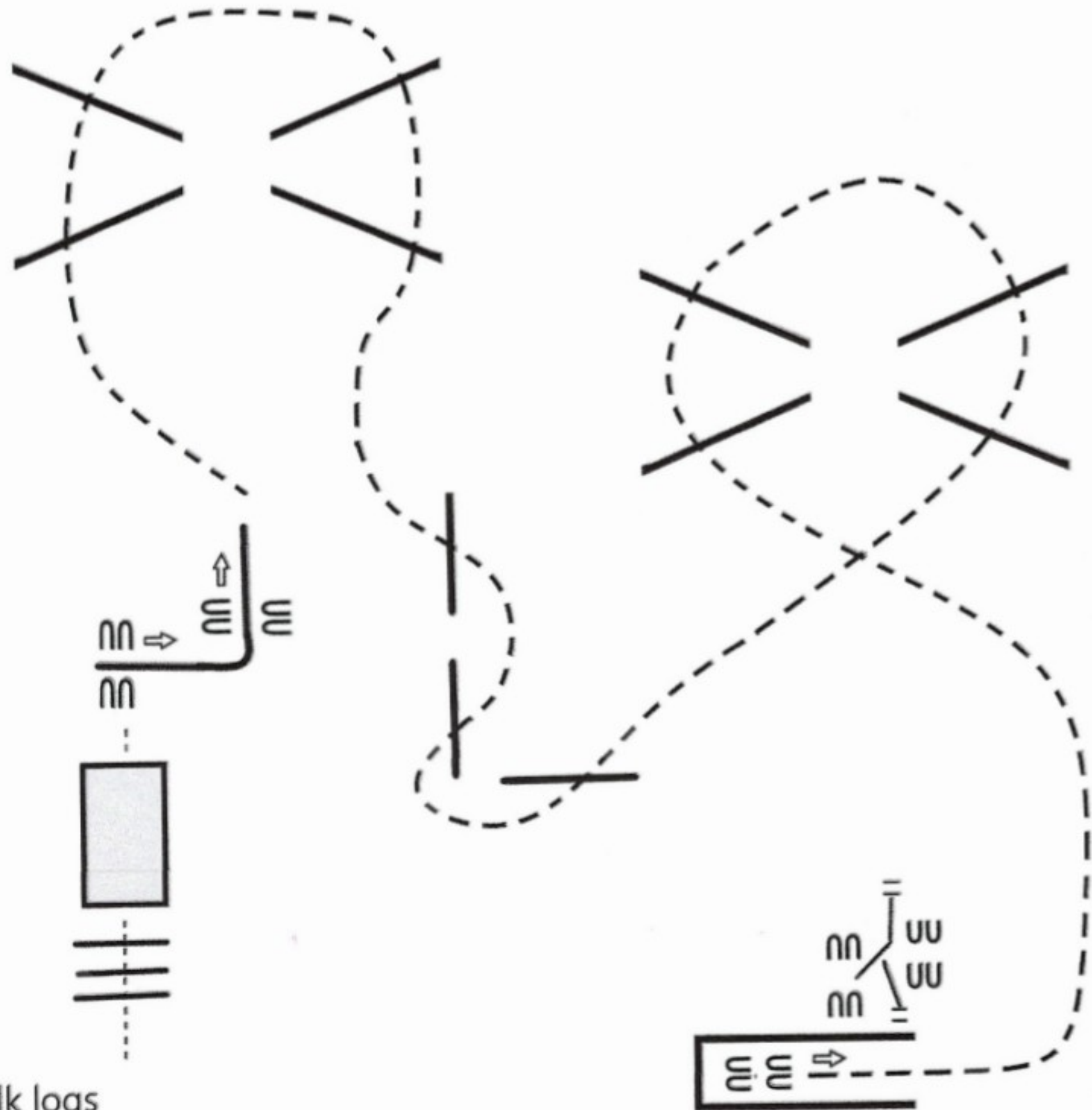
In-hand Trail - classes 69 - 78



All Color Classic

Trail - walk/trot - classes 54 - 68

10 & Under WT classes 59-63 will not work the gate

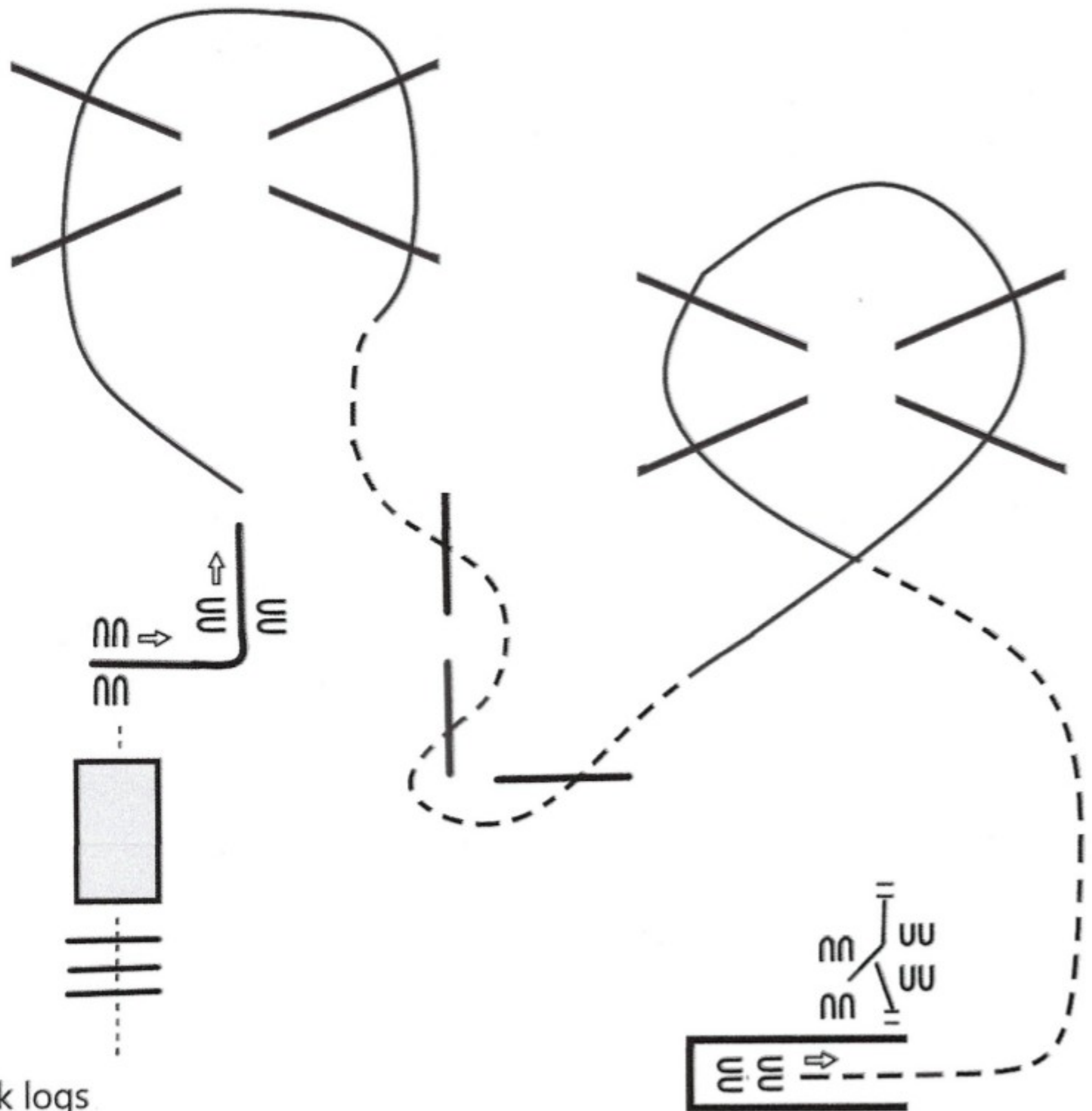


1. Walk logs
2. Walk over bridge
3. Step over log, sidepass L right
4. Trot logs
5. Trot logs
6. Trot logs
7. Trot into chute
8. Back chute and around to gate
9. Right hand gate

Walk -----
Jog -----
Lope -----

All Color Classic

Trail - classes 34 - 53



1. Walk logs
2. Walk over bridge
3. Step over log, sidepass L right
4. Right lead over logs
5. Trot logs
6. Left lead over logs
7. Trot into chute
8. Back chute and around to gate
9. Right hand gate

Walk -----
Jog -----
Lope -----

Ranch Trail - walk/trot - classes 19 - 33

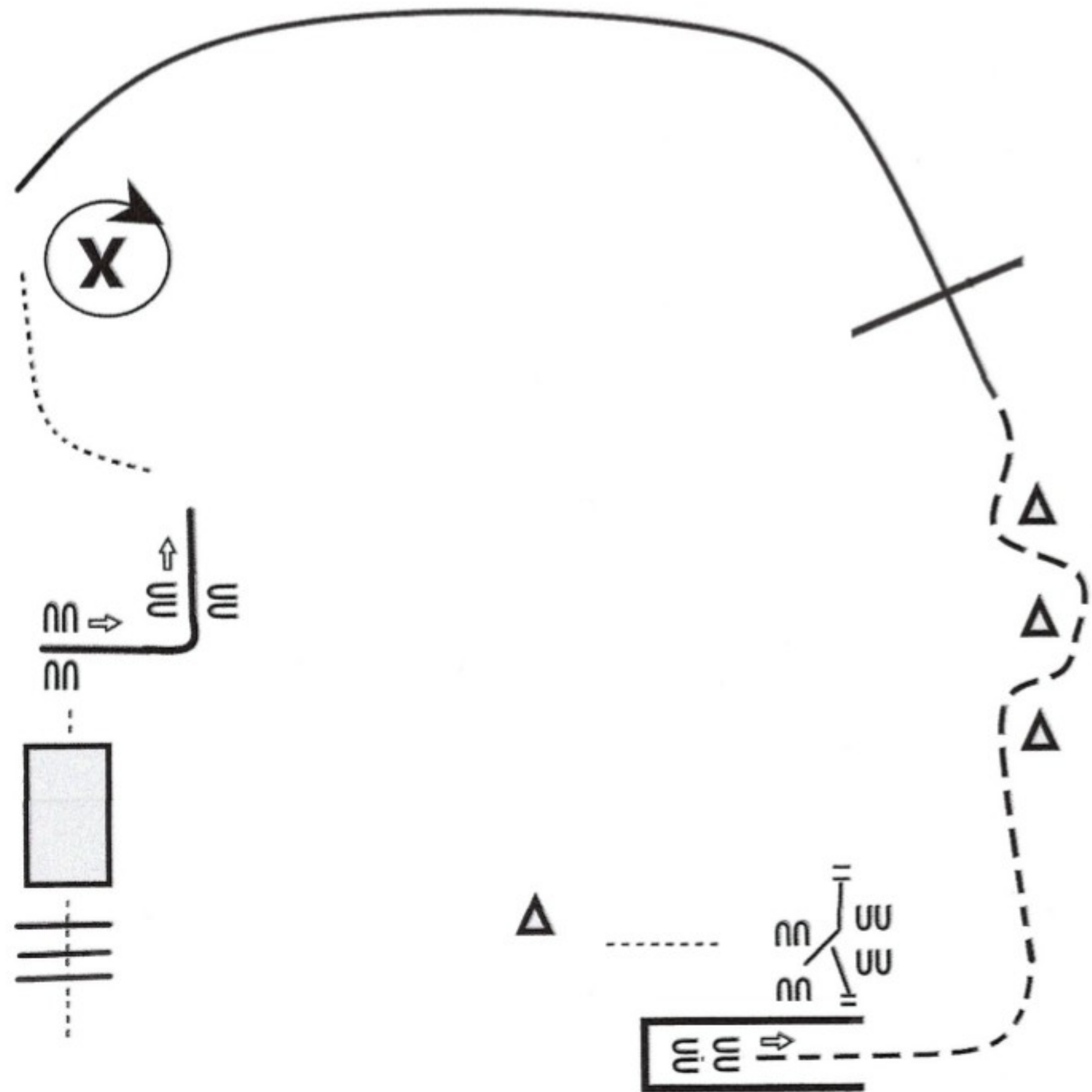
The diagram illustrates a closed-loop microfluidic system. It features a main loop of dashed lines and a side loop of solid lines. The main loop includes a circular reservoir with a cross and a clockwise arrow, and a section with three triangles. The side loop includes a rectangular reservoir and a section with a triangle. Various flow control elements like valves and pumps are indicated by symbols like 'nn' and arrows.

1. Walk logs
2. Walk over bridge
3. Step over log, sidepass L right
4. Walk to post, pick up a rope, trot around post carrying rope, replace on post
5. Trot over log
6. Trot serpentine into chute
7. Back chute and around to gate
8. Right hand gate, walk to ground tie
9. Ground tie, walk around horse, lead out

Walk	-----
Jog	-----
Lope	_____

All Color Classic

Ranch Trail - classes 1 - 13 will work the drag
classes 14 - 18 will carry rope instead



1. Walk logs
 2. Walk over bridge
 3. Step over log, sidepass L right
 4. Walk to drag, walk or trot the drag
- Youth will not drag, instead pick up a rope,
trot around post carrying rope, replace on post
5. Right lead over log
 6. Trot serpentine into chute
 7. Back chute and around to gate
 8. Right hand gate, walk to ground tie
 9. Ground tie, walk around horse, lead out

Walk -----
Jog -----
Lope -----